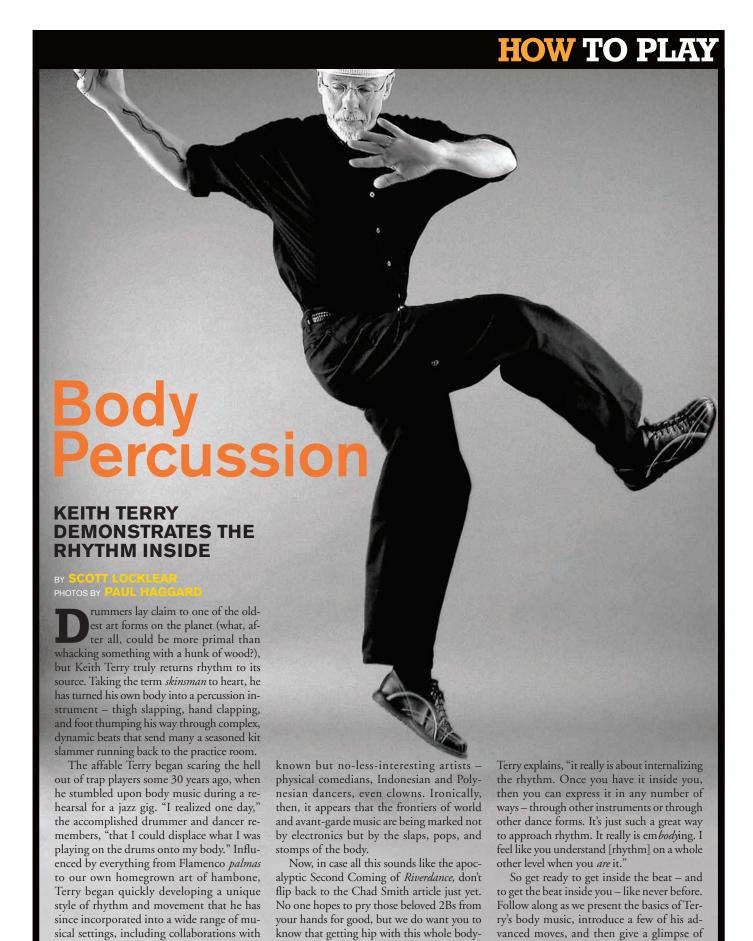
heavy-weights such as Bobby McFerrin and

Tex Williams as well as with a slew of lesser-



music thing means much more than being

able to touch yourself in public. "For me,"

the man himself putting it all together in a

performance setting. >

HOW TO PLAY

BEGINNER NOTES

Throughout the following exercises, a very important drumming principle holds true: Don't do anything that hurts. Stretch before attempting any of the moves, and remember to stay relaxed. Speed comes when you are tension free.

Also keep in mind that body music is inherently a softer-sounding, lower-volume art form. If the more adventurous among you are thinking about performing live, feel free - and be ready - to experiment with different microphones. Even Terry finds the right miking setup to be a challenging work in progress, particularly when he plays on stage with other people and other instruments. "It's easy to get buried," he cautions. So your Slipknot cover band might not be the best place to start incorporating these exercises.

Basic Vocabulary

Each sequence of figures demonstrates the basic moves and body parts that will have you up and jamming in no time. First off, wear a lighter-weight shirt when practicing and performing (the heavier the material, the more muffled the sound). As for pants, Terry recommends jeans for a good slap sound. Next, think of each body part and striking technique as a way of emulating a sound from your drum set. Finally, remember to watch the force at which you strike: The goal is to make sounds and ultimately music, not to put yourself in the hospital.

HANDS

The handclap replicates the highest, sharpest sounds of your kit – snare drum and hi-hat. There are a number of different clapping sounds possible and a number of different ways to clap. Variations in sound can easily be produced by cupping your hands, which Terry encourages because it saves some wear and tear on your paws if you're clapping a lot, and it also evens out the tones. In terms of which hand goes on top, experiment a bit to find what works best for you. FIGS. 1 AND 2 demonstrate the left hand on top (or left-hand lead); FIGS. 3 AND 4 demonstrate the right hand on top (right-hand lead).









CHEST

The chest strike simulates your highest rack tom. It should be focused in the center of the chest, right in the sternum (see FIGS. 5-8 for right- and left-hand lead, respectively). "You get the best sound there," Terry insists, and it's also where you get the most efficient, economical range of motion, particularly if you are looking to eventually gain speed. Again, remember to cup your hands if necessary so that you're not pounding your chest too hard.









THIGHS

The thigh strike (FIGS. 9-12) is equivalent to your middle tom. The sound can change dramatically depending on whether or not your hands are cupped.









BUTT

Yes, in body drumming your tush is good for more than just parking on a throne. Pitch-wise, the butt is the lowest of the toms. Be sure to hit all cheek (FIGS. 13 & 14) and not cheat by aiming for the front or back of your hips. (Think of this as the spanking you probably deserve anyway.)

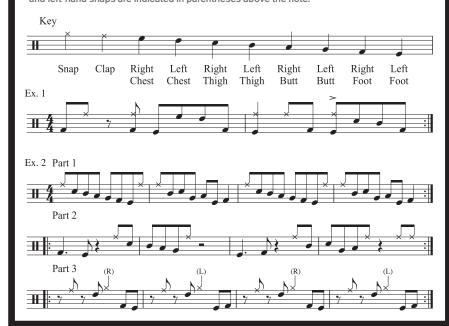




GROOVE ANALYSIS

BY BRAD SCHLUETER

This body-music samba (Ex. 1) is fun, fairly easy to do, and will get your fingers and feet fired up and flexible. To hear an audio version of the body samba, check out the first cut from Terry's latest CD, SLAMMIN All-Body Band. Ex. 2, a trio piece, is a great way to explore ensemble playing and listening to others in a body-music context. In Part 3 of Ex. 2, rightand left-hand snaps are indicated in parentheses above the note.



Not surprisingly, the foot stomp replicates your bass drum. Terry recommends wearing hard-rubber-sole or hard-leather-sole shoes, and for some nice low end, he prefers playing on a hardwood floor, "preferably sprung so that it gives a little" and saves the knees. The basic step is grounded and very flat-footed, where your weight is almost on your backside (FIGS. 15-18). You can also just use your heel by keeping your toes on the floor. The sound will not be as powerful as when you lift your entire foot (somewhat like whether you play heel up or heel down on your kit). For semi-advanced moves at this point, try playing hand and foot vocabulary together for different sound combinations.







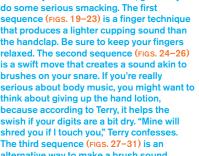


HOW TO PLAY

Advanced Hand Vocabulary



Now that your hands are limber, get ready to do some serious smacking. The first sequence (FIGS. 19-23) is a finger technique that produces a lighter cupping sound than the handclap. Be sure to keep your fingers relaxed. The second sequence (FIGS. 24-26) is a swift move that creates a sound akin to brushes on your snare. If you're really serious about body music, you might want to think about giving up the hand lotion, because according to Terry, it helps the swish if your digits are a bit dry. "Mine will shred you if I touch you," Terry confesses. The third sequence (FIGS. 27-31) is an alternative way to make a brush sound.





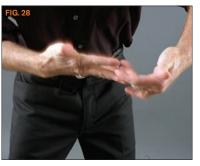


















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HOW TO PLAY

PERFORMANCE

Though not fully doing justice to Terry's music making, the following set of stills is a sample of where you can take body percussion in performance (FIGS. 32–60). Some athleticism is required for the jumps (FIGS. 50–57), and remember that it is above all a performance, so don't be afraid to improvise and be dramatic – twirl, spin, whirl as appropriate to the emotion that you want to convey. To see the man in true motion, log onto crosspulse.com and pick up a copy of Terry's instructional DVD, Body Music, Part 1.







